



WIKIPEDIA
The Free Encyclopedia

[Main page](#)
[Contents](#)
[Featured content](#)
[Current events](#)
[Random article](#)

▼ Interaction

[About Wikipedia](#)
[Community portal](#)
[Recent changes](#)
[Contact Wikipedia](#)
[Donate to Wikipedia](#)
[Help](#)

► Toolbox

► Print/export

▼ Languages

[Български](#)
[Deutsch](#)
[Español](#)
[Français](#)
[Italiano](#)
[日本語](#)
[Português](#)
[Русский](#)
[中文](#)

Article [Discussion](#)

Read [Edit](#) [View history](#)

Search

Earned value management

From Wikipedia, the free encyclopedia

Earned value management (EVM) is a [project management](#) technique for measuring project progress in an objective manner. EVM has the ability to combine measurements of scope, schedule, and cost in a single integrated system. When properly applied, EVM provides an early warning of performance problems. Additionally, EVM promises to improve the definition of [project scope](#), prevent [scope creep](#), communicate objective progress to [stakeholders](#), and keep the [project team](#) focused on achieving progress.

Contents [\[hide\]](#)

- [1 Introduction to EVM](#)
- [2 Project tracking without EVM](#)
- [3 Project tracking with EVM](#)
 - [3.1 Earned value \(EV\)](#)
- [4 History of EVM](#)
- [5 Scaling EVM from simple to advanced implementations](#)
 - [5.1 Simple implementations \(emphasizing only technical performance\)](#)
 - [5.2 Intermediate implementations \(integrating technical and schedule performance\)](#)
 - [5.3 Advanced implementations \(integrating cost, schedule and technical performance\)](#)
- [6 Limitations of EVM](#)
- [7 See also](#)
- [8 Notes and References](#)
- [9 External links](#)

Introduction to EVM [\[edit\]](#)

Essential features of any EVM implementation include

- a [project plan](#) that identifies work to be accomplished,
- a valuation of planned work, called Planned Value (PV) or [Budgeted Cost of Work Scheduled](#) (BCWS), and
- pre-defined “earning rules” (also called metrics) to quantify the accomplishment of work, called Earned Value (EV) or [Budgeted Cost of Work Performed](#) (BCWP).

EVM implementations for large or complex projects include many more features, such as indicators and forecasts of cost performance (over budget or under budget) and schedule performance (behind schedule or ahead of schedule). However, the most basic requirement of an EVM system is that it quantifies progress using PV and EV.

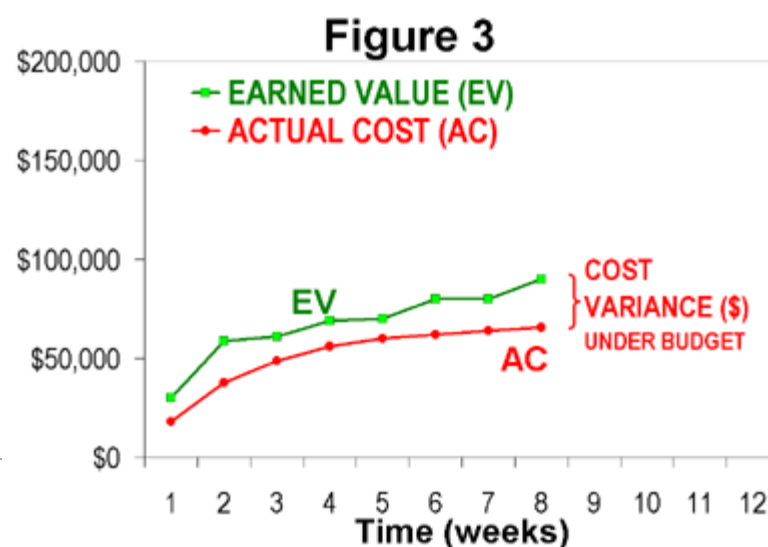
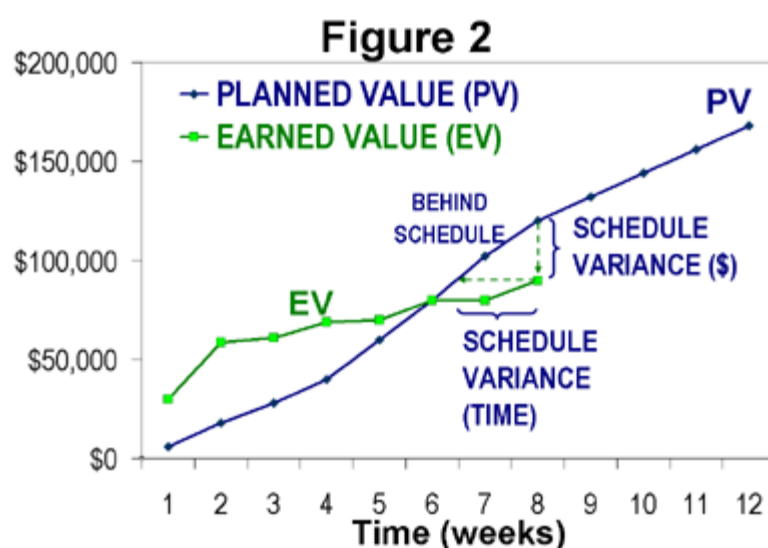
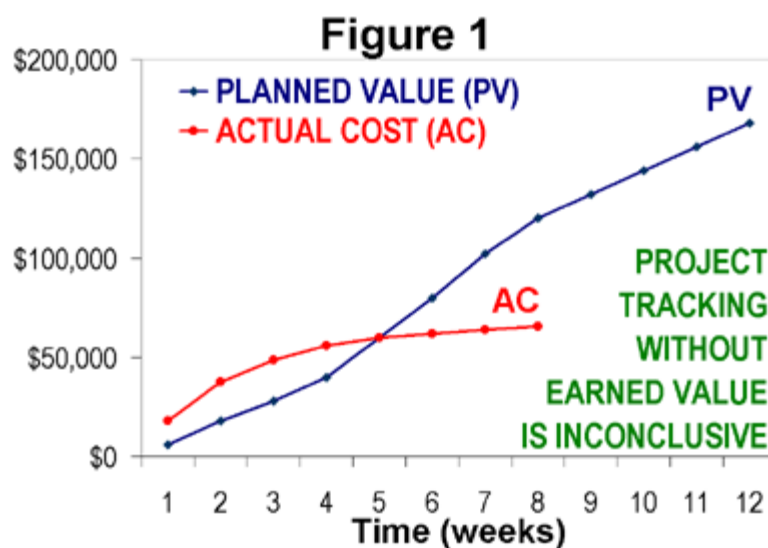
Project tracking without EVM [\[edit\]](#)

It is helpful to see an example of project tracking that does not include earned value performance

management. Consider a project that has been planned in detail, including a time-phased spend plan for all elements of work. Figure 1 shows the cumulative budget for this project as a function of time (the blue line, labeled PV). It also shows the cumulative actual cost of the project (red line) through week 8. To those unfamiliar with EVM, it might appear that this project was over budget through week 4 and then under budget from week 6 through week 8. However, what is missing from this chart is any understanding of how much work has been accomplished during the project. If the project were actually completed at week 8, then the project would actually be well under budget and well ahead of schedule. If, on the other hand, the project is only 10% complete at week 8, the project is significantly over the budget and behind schedule. A method is needed to measure technical performance objectively and quantitatively, and that is what EVM accomplishes.

Project tracking with EVM

Consider the same project, except this time the project plan includes pre-defined methods of quantifying the accomplishment of work. At the end of each week, the project manager identifies



every detailed element of work that has been completed, and sums the PV for each of these completed elements. Earned value may be accumulated monthly, weekly, or as progress is made.

Earned value (EV) [\[edit\]](#)

$$EV = \sum_{\text{Start}}^{\text{Current}} PV(\text{Completed})$$

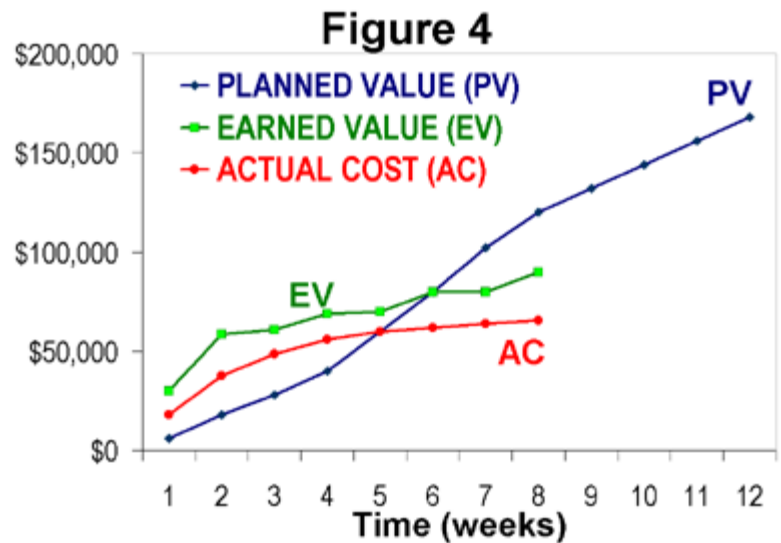


Figure 2 shows the EV curve (in green) along with the PV curve from Figure 1. The chart indicates that technical performance (i.e., progress) started more rapidly than planned, but slowed significantly and fell behind schedule at week 7 and 8. This chart illustrates the schedule performance aspect of EVM. It is complementary to [critical path](#) or [critical chain](#) schedule management.

Figure 3 shows the same EV curve (green) with the actual cost data from Figure 1 (in red). It can be seen that the project was actually under budget, relative to the amount of work accomplished, since the start of the project. This is a much better conclusion than might be derived from Figure 1.

Figure 4 shows all three curves together – which is a typical EVM line chart. The best way to read these three-line charts is to identify the EV curve first, then compare it to PV (for schedule performance) and AC (for cost performance). It can be seen from this illustration that a true understanding of cost performance and schedule performance *relies first on measuring technical performance objectively*. This is the *foundational principle* of EVM.

History of EVM [\[edit\]](#)

See also: DoD/DSMC 1997 ^[1] Abba 2000 ^[2] Fleming 2005 ^[3]

EVM emerged as a [financial analysis](#) specialty in [United States Government](#) programs in the 1960s, but it has since become a significant branch of [project management](#) and [cost engineering](#). Project management [research](#) investigating the contribution of EVM to project success suggests a moderately strong positive relationship ^[4]. Implementations of EVM can be scaled to fit projects of all sizes and complexities.

The genesis of EVM occurred in industrial manufacturing at the turn of the 20th century, based largely on the principle of "earned time" popularized by [Frank and Lillian Gilbreth](#), but the concept took root in the [United States Department of Defense](#) in the 1960s. The original concept was called [PERT/COST](#), but it was considered overly burdensome (not very adaptable) by contractors who were mandated to use it, and many variations of it began to proliferate among various procurement programs. In 1967, the DoD established a criterion-based approach, using a set of 35 criteria, called the Cost/Schedule Control Systems Criteria (C/SCSC). In 1970s and early 1980s, a [subculture](#) of C/SCSC analysis grew, but the technique was often ignored or even actively resisted by [project managers](#) in both government and industry. C/SCSC was often considered a financial control tool that could be delegated to analytical specialists.

In the late 1980s and early 1990s, EVM emerged as a project management methodology to be understood and used by managers and executives, not just EVM specialists. In 1989, EVM leadership was elevated to the Undersecretary of Defense for Acquisition, thus making EVM an essential element of program management and procurement. In 1991, [Secretary of Defense Dick Cheney](#) canceled the Navy [A-12 Avenger II](#) Program because of performance problems detected by EVM. This demonstrated conclusively that EVM mattered to secretary-level leadership. In the 1990s, many [U.S. Government regulations](#) were eliminated or streamlined. However, EVM not only survived the acquisition reform movement, but became strongly associated with the acquisition reform movement itself. Most notably, from 1995 to 1998, ownership of EVM criteria (reduced to 32) was transferred to industry by adoption of ANSI EIA 748-A standard^[5].

The use of EVM quickly expanded beyond the U.S. Department of Defense. It was adopted by the [National Aeronautics and Space Administration](#), [United States Department of Energy](#) and other technology-related agencies. Many industrialized nations also began to utilize EVM in their own procurement programs. An overview of EVM was included in first [PMBOK](#) Guide in 1987 and expanded in subsequent editions. The construction industry was an early commercial adopter of EVM. Closer integration of EVM with the practice of project management accelerated in the 1990s. In 1999, the Performance Management Association merged with the [Project Management Institute](#) (PMI) to become PMI's first college, the College of Performance Management. The [United States Office of Management and Budget](#) began to mandate the use of EVM across all government agencies, and, for the first time, for certain internally-managed projects (not just for contractors). EVM also received greater attention by publicly-traded companies in response to the [Sarbanes-Oxley Act of 2002](#).

Scaling EVM from simple to advanced implementations

[\[edit\]](#)

The ***foundational principle*** of EVM, mentioned above, does not depend on the size or complexity of the project. However, the *implementations* of EVM can vary significantly depending on the circumstances. In many cases, organizations establish an all-or-nothing threshold; projects above the threshold require a full-featured (complex) EVM system and projects below the threshold are exempted. **Another approach that is gaining favor is to scale EVM implementation according to the project at hand and skill level of the project team.** ^[6] ^[7]

Simple implementations (emphasizing only technical performance)

[\[edit\]](#)

There are many more small and simple projects than there are large and complex ones, yet historically only the largest and most complex have enjoyed the benefits of EVM. Still, **lightweight implementations of EVM are achievable by any person who has basic spreadsheet skills.** In fact, **spreadsheet implementations are an excellent way to learn basic EVM skills.**

The first step is to define the work. This is typically done in a hierarchical arrangement called a [work breakdown structure](#) (WBS) although the simplest projects may use a simple list of tasks. In either case, it is important that the WBS or list be comprehensive. It is also important that the elements be [mutually exclusive](#), so that work is easily categorized in one and only one element of work. The most detailed elements of a WBS hierarchy (or the items in a list) are called activities (or tasks).

The second step is to assign a value, called planned value (PV), to each activity. For large projects, PV is almost always an allocation of the total project budget, and may be in units of currency (e.g., dollars or euros) or in labor hours, or both. However, in very simple projects, each activity may be assigned a weighted "point value" which might not be a budget number. Assigning weighted values and achieving consensus on all PV quantities yields an important benefit of EVM, because it exposes misunderstandings and miscommunications about the scope of the project, and resolving these differences should always occur as early as possible. Some terminal elements can not be known

(planned) in great detail in advance, and that is expected, because they can be further refined at a later time.

The *third step* is to define “earning rules” for each activity. The simplest method is to apply just one earning rule, such as the 0/100 rule, to all activities. Using the 0/100 rule, no credit is earned for an element of work until it is finished. A related rule is called the 50/50 rule, which means 50% credit is earned when an element of work is started, and the remaining 50% is earned upon completion.

Other fixed earning rules such as a 25/75 rule or 20/80 rule are gaining favor, because they assign more weight to finishing work than for starting it, but they also motivate the project team to identify when an element of work is started, which can improve awareness of work-in-progress. These simple earning rules work well for small or simple projects because generally each activity tends to be fairly short in duration.

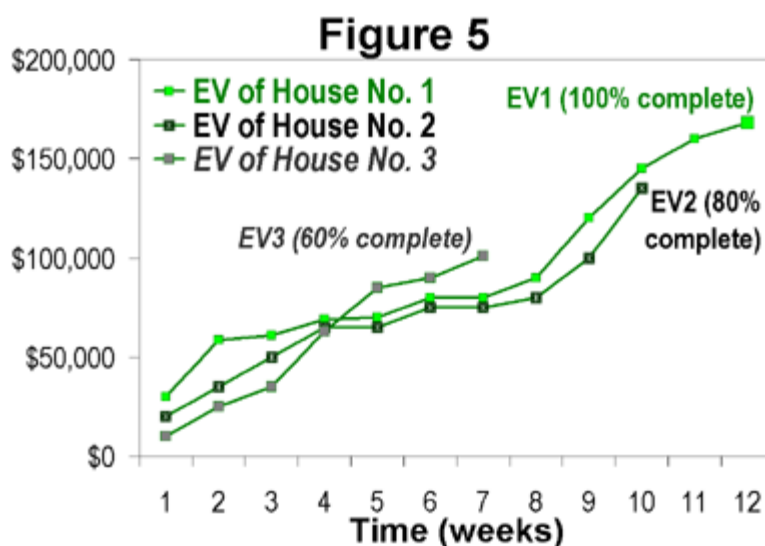
These initial three steps define the minimal amount of planning for simplified EVM. The *final step* is to execute the project according to the plan and measure progress. When activities are started or finished, EV is accumulated according to the earning rule. This is typically done at regular intervals (e.g., weekly or monthly), but there is no reason why EV cannot be accumulated in near real-time, when work elements are started/completed. In fact, waiting to update EV only once per month (simply because that is when cost data are available) only detracts from a primary benefit of using EVM, which is to create a technical performance scoreboard for the project team.

In a lightweight implementation such as described here, the project manager has not accumulated cost nor defined a detailed project schedule network (i.e., using a critical path or critical chain methodology). While such omissions are inappropriate for managing large projects, they are a common and reasonable occurrence in many very small or simple projects. Any project can benefit from using EV alone

as a real-time score of progress. One useful result of this very simple approach (without schedule models and actual cost accumulation) is to compare EV curves of similar projects, as illustrated in Figure 5. In this example, the progress of three residential construction projects are compared by aligning the starting dates. If these three home construction projects were measured with the same PV valuations, the *relative* schedule performance of the projects can be easily compared.

Intermediate implementations (integrating technical and schedule performance) [\[edit\]](#)

In many projects, schedule performance (completing the work on time) is equal in importance to technical performance. For example, some new product development projects place a high premium on finishing quickly. It is not that cost is unimportant, but finishing the work later than a competitor may cost a great deal more in lost market share. It is likely that these kinds of projects will not use the lightweight version of EVM described in the previous section, because there is no planned timescale for measuring schedule performance. A second layer of EVM skill can be very helpful in managing the schedule performance of these “intermediate” projects. The project manager may employ a [critical path](#) or [critical chain](#) to build a [project schedule model](#). As in the lightweight



implementation, the project manager must define the work comprehensively, typically in a WBS hierarchy. He/she will construct a project schedule model that describes the precedence links between elements of work. This schedule model can then be used to develop the PV curve (or baseline), as shown in *Figure 2'*.

It should be noted that measuring schedule performance using EVM does not replace the need to understand schedule performance versus the project's schedule model (precedence network).

However, EVM schedule performance, as illustrated in Figure 2 provides an additional indicator — one that can be communicated in a single chart. Although it is theoretically possible that detailed schedule analysis will yield different conclusions than broad schedule analysis, in practice there tends to be a high correlation between the two. Although EVM schedule measurements are not necessarily conclusive, they provide useful diagnostic information.

Although such intermediate implementations do not require units of currency (e.g., dollars), it is common practice to use budgeted dollars as the scale for PV and EV. It is also common practice to track labor hours in parallel with currency. The following EVM formulas are for schedule management, and do not require accumulation of actual cost (AC). This is important because it is common in small and intermediate size projects for true costs to be unknown or unavailable.

Schedule variance (SV)

EV-PV greater than 0 is good (ahead of schedule)

Schedule performance index (SPI)

EV/PV greater than 1 is good (ahead of schedule)

See also [earned schedule](#) for a description of known limitations in SV and SPI formulas and an emerging practice for correcting these limitations.

Advanced implementations (integrating cost, schedule and [\[edit\]](#) technical performance)

In addition to managing technical and schedule performance, large and complex projects require that cost performance be monitored and reviewed at regular intervals. To measure cost performance, planned value (or BCWS - [Budgeted Cost of Work Scheduled](#)) and earned value (or BCWP - Budgeted Cost of Work Performed) must be in units of currency (the same units that actual costs are measured.) In large implementations, the planned value curve is commonly called a Performance Measurement Baseline (PMB) and may be arranged in control accounts, summary-level planning packages, planning packages and work packages. In large projects, establishing control accounts is the primary method of delegating responsibility and authority to various parts of the performing organization. Control accounts are cells of a [responsibility assignment \(RACI\) matrix](#), which is intersection of the project WBS and the [organizational breakdown structure \(OBS\)](#). Control accounts are assigned to Control Account Managers (CAMs). Large projects require more elaborate processes for controlling baseline revisions, more thorough integration with subcontractor EVM systems, and more elaborate management of procured materials.

In the United States, the primary standard for full-featured EVM systems is the ANSI/EIA-748A standard, published in May 1998 and reaffirmed in August 2002. The standard defines 32 criteria for full-featured EVM system compliance. As of the year 2007, a draft of ANSI/EIA-748B, a revision to the original is available from ANSI. Other countries have established similar standards.

In addition to using BCWS and BCWP, prior to 1998 implementations often use the term Actual Cost of Work Performed (ACWP) instead of AC. Additional acronyms and formulas include:

Budget at completion (BAC): The total planned value (PV or BCWS) at the end of the project. If a project has a Management Reserve (MR), it is typically in addition to the BAC.

Cost variance (CV)

EV - AC, greater than 0 is good (under budget)

Cost Performance Index (CPI)

EV/AC, greater than 1 is good (under budget)

< 1 means that the cost of completing the work is higher than planned (bad)

= 1 means that the cost of completing the work is right on plan (good)

> 1 means that the cost of completing the work is less than planned (good or sometimes bad).

Having a CPI that is very high (in some cases, very high is only 1.2) may mean that the plan was too conservative, and thus a very high number may in fact not be good, as the CPI is being measured against a poor baseline. Management or the customer may be upset with the planners as an overly conservative baseline ties up available funds for other purposes, and the baseline is also used for manpower planning.

Estimate at completion (EAC)

EAC is the manager's projection of total cost of the project at completion.

$$EAC = AC + \frac{(BAC - EV)}{CPI} = \frac{BAC}{CPI}$$

ETC is the estimate to complete the project.

$$ETC = EAC - AC$$

To-complete performance index (TCPI)

The To Complete Performance Index (TCPI) provides a projection of the anticipated performance required to achieve either the BAC or the EAC. TCPI indicates the future required cost efficiency needed to achieve a target BAC (Budget At Complete) or EAC (Estimate At Complete). Any significant difference between CPI, the cost performance to date, and the TCPI, the cost performance needed to meet the BAC or the EAC, should be accounted for by management in their forecast of the final cost.

For the TCPI based on BAC (describing the performance required to meet the original BAC budgeted total):

$$TCPI_{BAC} = \frac{BAC - EV}{BAC - AC}$$

or for the TCPI based on EAC (describing the performance required to meet a new, revised budget total EAC):

$$TCPI_{EAC} = \frac{BAC - EV}{EAC - AC}$$

Independent estimate at completion (IEAC)

The IEAC is a metric to project total cost using the performance to date to project overall performance. This can be compared to the EAC, which is the manager's projection.

$$IEAC = \sum AC + \frac{(BAC - \sum EV)}{CPI}$$

Limitations of EVM

[\[edit\]](#)

EVM has no provision to measure project quality, so it is possible for EVM to indicate a project is under budget, ahead of schedule and scope fully executed, but still have unhappy clients and ultimately unsuccessful results. In other words, EVM is only one tool in the project manager's toolbox.

Because EVM requires quantification of a project plan, it is often perceived to be inapplicable to discovery-driven or [Agile software development](#) projects. For example, it may be impossible to plan certain [research](#) projects far in advance, because research itself uncovers some opportunities (research paths) and actively eliminates others. However, another school of thought holds that all work can be planned, even if in weekly [timeboxes](#) or other short [increments](#). Thus, the challenge is to create agile or discovery-driven *implementations* of the EVM principle, and not simply to reject the notion of measuring technical performance objectively. (See the lightweight implementation for small projects, described above). Applying EVM in fast-changing work environments is, in fact, an area of project management research.^[8]

Traditional EVM is not intended for non-discrete (continuous) effort. In traditional EVM standards, non-discrete effort is called "level of effort" (LOE). If a project plan contains a significant portion of LOE, and the LOE is intermixed with discrete effort, EVM results will be contaminated. This is another area of EVM research.

Traditional definitions of EVM typically assume that [project accounting](#) and [project network schedule management](#) are prerequisites to achieving any benefit from EVM. Many small projects don't satisfy either of these prerequisites, but they too can benefit from EVM, as described for [simple implementations](#), above. Other projects can be planned with a project network, but do not have access to true and timely actual cost data. In practice, the collection of true and timely actual cost data can be the most difficult aspect of EVM. Such projects can benefit from EVM, as described for [intermediate implementations](#), above, and [Earned Schedule](#).

As a means of overcoming objections to EVM's lack of connection to qualitative performance issues, the Naval Air Systems Command (NAVAIR) PEO(A) organization initiated a project in the late 1990's to integrate true technical achievement into EVM projections by utilizing risk profiles. These risk profiles anticipate opportunities that may be revealed and possibly be exploited as development and testing proceeds. The published research resulted in a Technical Performance Management (TPM) methodology and software application that is still used by many DoD agencies in informing EVM estimates with technical achievement.^[9] The research was peer-reviewed and was the recipient of the Defense Acquisition University Acquisition Research Symposium 1997 Acker Award for excellence in the exchange of information in the field of acquisition research.


See also

[[edit](#)]




- [List of project management topics](#)
- [Earned schedule](#)

Notes and References

[[edit](#)]

- ↑ Defense Systems Management College (1997). *Earned Value Management Textbook, Chapter 2*. Defense Systems Management College, EVM Dept., 9820 Belvoir Road, Fort Belvoir, VA 22060-5565.
- ↑ Abba, Wayne (2000-04-01). "How Earned Value Got to Prime Time: A Short Look Back and a Glance Ahead" . PMI College of Performance Management (www.pmi-cpm.org). Retrieved 2006-10-31.
- ↑ Fleming, Quentin; Joel Koppelman (2005). *Earned Value Project Management* (Third Edition ed.). Project Management Institute. ISBN 1-930699-89-1.
- ↑ Marshall, Robert A. (2006-11-09). "The contribution of earned value management to project

success on contracted efforts: A quantitative statistics approach within the population of experienced practitioners" . PMI (www.pmi.org). Retrieved 2006-11-09.

5. ^ *ANSI EIA-748A Standard* (June 1998 ed.). Electronic Industries Alliance. 1998.
6. ^ Sumara, Jim; John Goodpasture (1997-09-29). "Earned Value -- The Next Generation -- A Practical Application for Commercial Projects" . Retrieved 2006-10-26.
7. ^ Goodpasture, John C. (2004). *Quantitative Methods in Project Management*. J. Ross Publishing. pp. 173–178. ISBN 1-932159-15-0.
8. ^ Sulaiman, Tamara (2007-01-08). "AgileEVM -- Earned Value Management The Agile Way" . Agile Journal. Retrieved 2007-03-07.
9. ^ Pisano, Nicholas (1999). "Technical Performance Measurement, Earned Value, and Risk Management: An Integrated Diagnostic Tool for Program Management" . Defense Acquisition University Acquisition Research Symposium.

Humphreys, Gary (2001). *Project Management Using Earned Value*. Humphreys and Associates. ISBN 0-9708614-0-0

Philipson, Erik and Sven Antvik (2009). *Earned Value Management*. Elanders Sverige AB. ISBN 978-91-977394-5-0

Project Management Institute (2005). *Practice Standard for Earned Value Management*. Project Management Institute. ISBN 1-930699-42-5

Solomon, Paul and Ralph Young (2006). *Performance-Based Earned Value*. Wiley-IEEE Computer Society. ISBN 978-0-471-72188-8

Stratton, Ray (2006). *The Earned Value Maturity Model*. Management Concepts. ISBN 1-56726-180-9

U.S. Air Force Materiel Command (1994). "Guide to Analysis of Contractor Cost Data". AFMCPAM 65-501

External links

[[edit](#)]

- [EVM at NASA](#) 
- "DOE G 413.3-10, Earned Value Management System (EVMS)"  (PDF). United States Department of Energy. 6 May 2008.
- U.S. Office of the Undersecretary of Defense for Acquisition, Technology and Logistics Earned Value Management website 
- Measuring Integrated Progress on Agile Software Development Projects 
- Monitoring Scrum Projects with AgileEVM and Earned Business Value (EBV) Metrics 
- UK MoD on-line training using Flash player 
- U.S. DoD AT&L Acquisition Community Earned Value Management website 
- U.S. Defense Contract Management Agency Guidebook 

Categories: [Project management](#) | [Management](#) | [Production and manufacturing](#)

This page was last modified on 3 June 2010 at 04:39.

Text is available under the [Creative Commons Attribution-ShareAlike License](#); additional terms may apply. See [Terms of Use](#) for details.

Wikipedia® is a registered trademark of the [Wikimedia Foundation, Inc.](#), a non-profit organization.

[Contact us](#)

[Privacy policy](#) [About Wikipedia](#) [Disclaimers](#)

